

ADKX-ploration Guide



ADIRONDACK EXPERIENCE™

The Museum on Blue Mountain Lake

[THEADKX.ORG](http://theadkx.org)

The Adirondack Experience, the Museum on Blue Mountain Lake, is best experienced in small groups. **Pathways are a tool to help large groups find different spots to start a self-guided tour of the museum and to prevent overcrowding in one exhibit.**

Each ADKX-ploration Guide starts at a different exhibition building. These guides contain challenges and games that are intended to involve students in creating their own museum learning experience.

To complete most of the challenges, the chaperone (or students) will need to use the campus map and a smartphone, as they may need one or more of the following:

- Camera
- Video recorder
- Audio recorder
- Compass
- QR reader
- Internet connection

After touring the exhibition and completing a challenge, **the group will continue on to another exhibition building**. Groups are welcomed to complete other pathway challenges or continue to self-guide and enjoy the museum at their own pace.

REMEMBER—this is just a starting point! There is so much to explore from here.

*Use student challenges as a record of what the students saw and learned during their field trip. Set up an email or webpage for challenges to be downloaded and shared after the trip.

Enjoy your visit to the Adirondack Experience!

ADKX-ploration Guide #1: Whiteface Mountain Tower



*Start your Adirondack Experience adventure at the Whiteface Mountain Tower

★ Marks where your group will meet at the end of the day

Orienteering challenge: See if your group can navigate campus to your first exhibit by using the elevated view from Whiteface Mountain Tower and a compass. Apple iPhones come with a compass app built in; other phones may need a Compass app downloaded. We used a free app called Compass Steel from SimplyWerx, which you can find on the Google Play store.

Step 1: Climb to the top of the Whiteface Mountain Fire Tower for a spectacular view of the museum grounds and surrounding mountains and lakes.

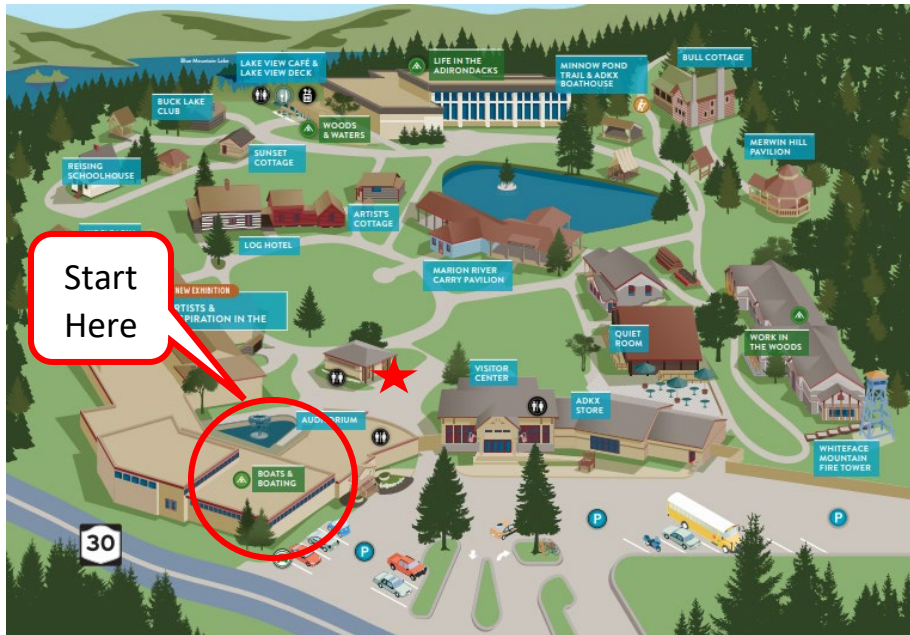
Step 2: Open the Compass Steel app and find the four points of the compass.

Step 3: Find the next exhibit using the view of the museum campus and your compass.

1. Line up your compass to the heading **215°SW**.
2. Lock in **215°SW** as your desired direction by tapping the screen and then the button that looks like a compass, next to the settings button.
3. Follow that compass heading. As you walk around, the compass will track your direction and draw a white arc to show how much you are deviating away from your desired direction. That is okay, you will need to go around obstacles like trees or down stairs. Try to continue following the right direction after moving around obstacles.
4. Your destination is the first **exhibit** building that is in the direction of heading **215°SW**. Where did you end up? (Hint: It's not Work in the Woods.)

Step 4: Choose your own adventure. Explore the rest of the museum at your own pace and enjoy your visit at The Adirondack Experience!

ADKX-ploration Guide #2: Boats & Boating



***Start your Adirondack Experience adventure at the Boats & Boating**

★ Marks where your group will meet at the end of the day

Recorder Challenge: Test your group's observation skills through a descriptive guessing game and creation of a radio advertisement. You will need a voice recorder; there are plenty of free apps available for your phone.

Challenge #1: Explore the Boats & Boating exhibit. Have each member of the group choose a boat as their favorite. Each group member will use only verbal descriptions to see if the rest of the group can figure out which boat is being described. Recording descriptions for other groups is an option.

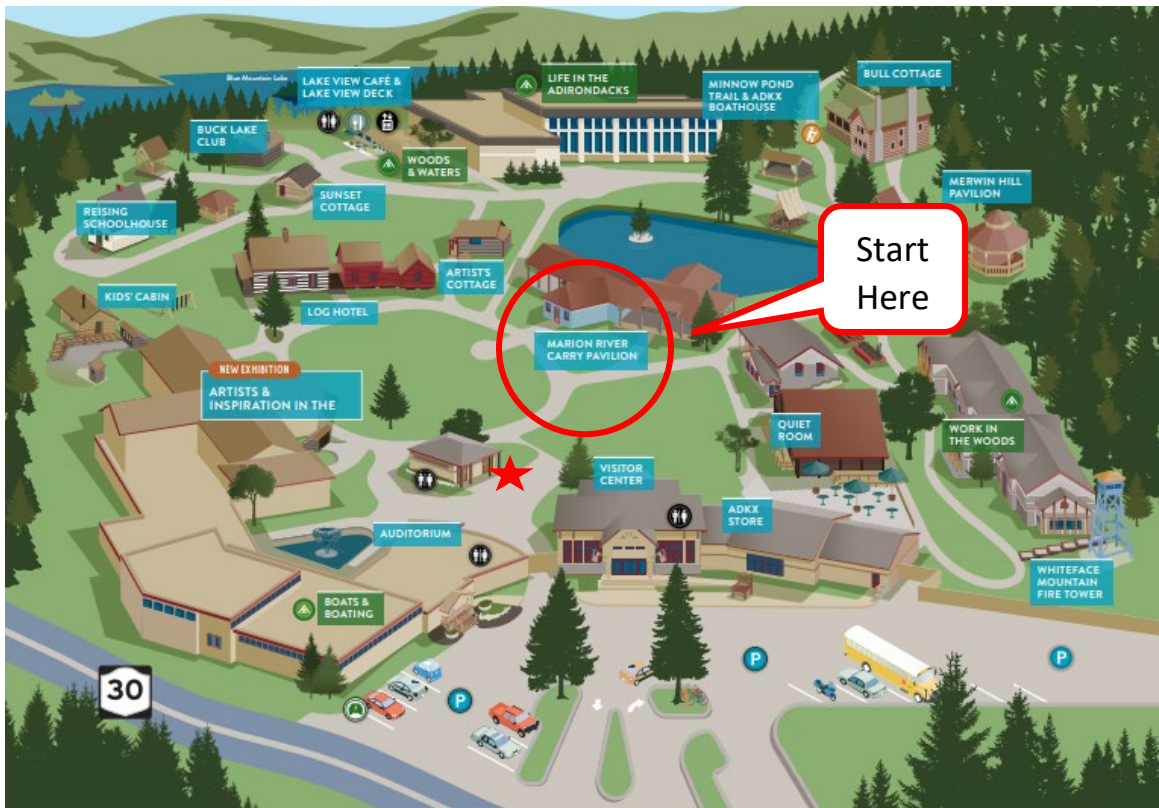
Challenge #2: Before television, photography, and internet became easy and inexpensive; advertisers used catalogs and then radio to sell their merchandise. Catalogs and radio use written or verbal descriptions. Record a radio advertisement to sell one of the boats in the exhibit.

Here is an example:



Challenge #3: Choose your own adventure. Explore the rest of the museum at your own pace and enjoy your visit at The Adirondack Experience!

ADKX-ploration Guide #3: Marion River Carry Pavilion



***Start your Adirondack Experience adventure at The Marion River Carry Pavilion**

★ Marks where your group will meet at the end of the day.

Vlog challenge: Enhance your visit to this exhibit by recording a video explaining or showing something.

Challenge #1: Record a video of students explaining what something is or how to do something. Here are some examples:

- Using the rope knot display, explain how to tie a bowknot.
- Explain what types of fish are in the pond.
- Describe the path of steamboats on Blue Mountain and Raquette Lakes.

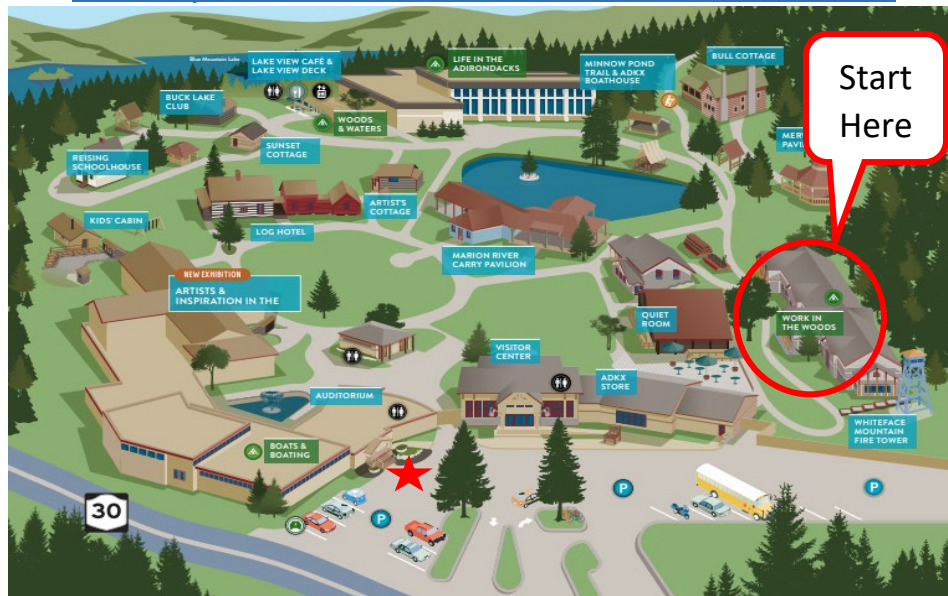
Challenge #2: Record a video of something that describes or shows a vocabulary word. When you return to school, use giphy.com or a similar site to create a GIF.

Here is an example:



Challenge #3: Choose your own adventure. Explore the rest of the museum at your own pace and enjoy your visit at The Adirondack Experience!

ADKX-ploration Guide #4 : Work in the Woods



***Start your Adirondack Experience adventure at Work in the Woods**

★ Marks where your group will meet at the end of the day.

Video Challenge: Enhance your visit to this exhibit by recording a video with factual information about your group's discoveries in the pavilion.

Challenge #1: Video each member of the group explaining information they have discovered in the exhibit. For example, they may want to answer these types of questions:

- What are log stamps and how were they used?
- Why was being a logger so dangerous?
- Who is Smokey Bear?

Challenge #2: Create a newscast of an exciting or disastrous event. Remember newscasts should be presenting facts that answer who, what, where, when, and how. Some events you will find with information in the exhibit:

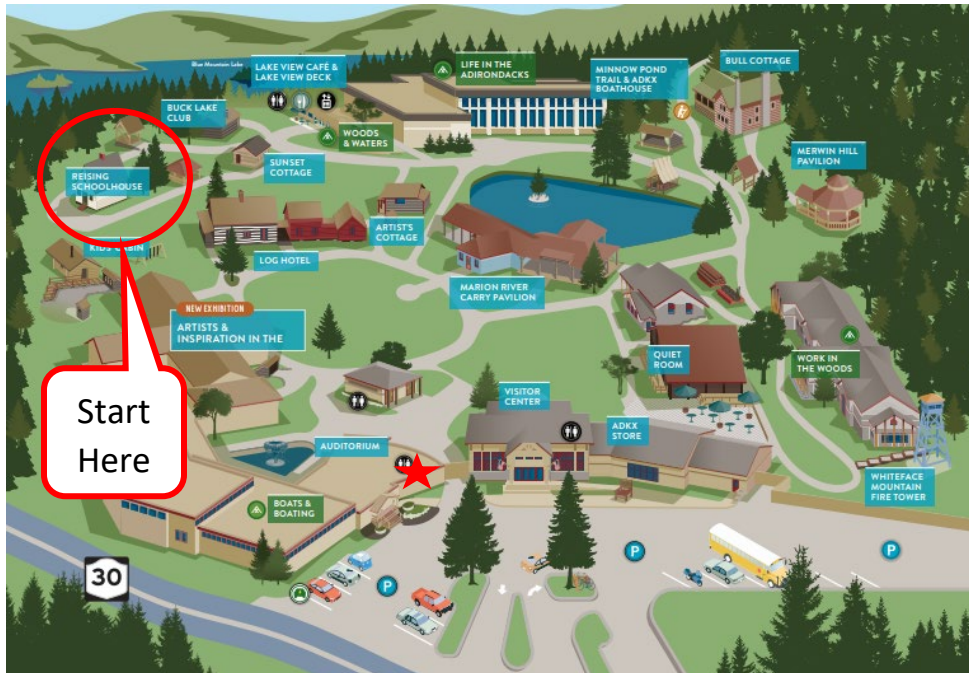
- The invention of the Baringer brake.
- The use of dynamite to blow up a logjam.
- An industrial accident.
- A forest fire.

Here is an example:



Challenge #3: Choose your own adventure. Explore the rest of the museum at your own pace and enjoy your visit at The Adirondack Experience!

ADKX-ploration Guide #5: Reising School House



***Start your Adirondack Experience adventure at the Reising School House**

★ Marks where your group will meet at the end of the day

School House Challenge: Enhance your visit to this exhibit with by testing your skills just as students did long ago. Reising School House is a one-room school. Inside are writing and elocution lessons. Outside students can try historic games played during recess.

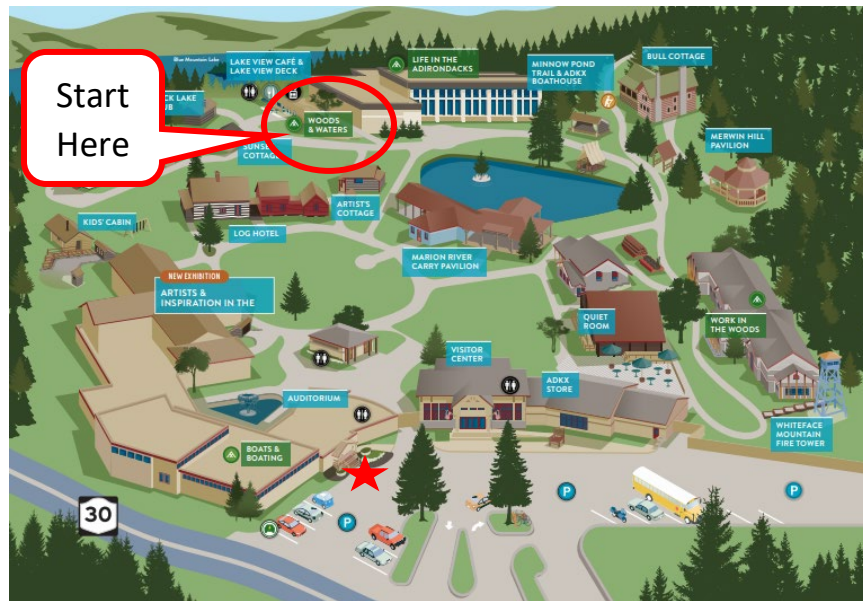
Challenge #1: Have a Spell Down; a spelling match that begins with all the contestants standing and ends when all but one have been forced to sit down after misspelling a word. Need spelling words for your grade level, scan the QR code:



Challenge #2: Ready for recess? Practice using the tops. It takes a little practice to learn to spin them then rewind them for the next turn. Once students have mastered the tops have a top race. Students from long ago did not wear a watch. To measure how long the tops continue to spin sing. How many stanzas of "This Old Man" can you sing before your top falls?

Challenge #3: Choose your own adventure. Explore the rest of the museum at your own pace and enjoy your visit at The Adirondack Experience!

ADKX-ploration Guide #6: Woods & Waters



Start your Adirondack Experience adventure at Woods & Waters

★ Marks where your group will meet at the end of the day.

Exploring ADKX Exhibits and Podcasts: Enhance your visit to this exhibition by listening to a podcast episode:



First, you will need to make sure you have a Wi-Fi connection. Use the network titled ADKX; it is the museums guest Wi-Fi. You will need to agree to the terms and conditions. The QR code on the left will take you to the ADKX-tra Credit podcast.

Step 1: Below are listed episodes that have a related exhibit in this building. Choose one to learn more:

- Episode 8: The Beaver Hat
- Episode 9: the Last Adirondack Wolf?
- Episode 18: Black Fly Season
- Episode 24: 1932 Winter Olympic Games

Step 2: We are always looking for more topics to explore on our podcast. Help us out by sharing something that made you wonder. Follow this QR code to a request form and give us some suggestions for a future podcast:




Step 3: Choose your own adventure. Explore the rest of the museum at your own pace and enjoy your visit at The Adirondack Experience!

ADKX-ploration Guide #7: Life in the Adirondacks



***Start your Adirondack Experience adventure at Life in the Adirondacks.**

 Marks where your group will meet at the end of the day.

Discovering LITA: The Life in the Adirondacks exhibition is a fully immersive, interactive exploration of the Adirondack Park and its people. With so many videos, objects, and interactive exhibits, it is easy to overlook the small or hidden. See if your group can find the following displays throughout the building:

Challenge #1: See if your group can find the following displays throughout the building:

- Why Do You Love The Adirondacks? - - This display is up high so many people miss it. Add your photo and write why you love your favorite spot.
- Explore the Collection - - There are three kiosks available to look at our Online Collection Database. Students can look at objects (some that are not even on display) and photos.
- Hear Our Native Languages - - Listen to the Mohawk and Abaneki languages being spoken.
- Anne LaBastille's Cabin - - Students will explore the life of the famous Adirondack Woodswoman through the items in her cabin.
- How Do You Rough It? - - This fun interactive lets you imagine yourself in one of our historic photos.
- Minerals Magnified - - Use the Micro-eye magnifier to get a close look at minerals that have been mined in the Adirondacks.

Challenge #2: Choose your own adventure. Explore the rest of the museum at your own pace and enjoy your visit at The Adirondack Experience!